

MICHAEL THINGNES

VFX Artist

Øvre Gjellumvei 12a
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Nationality: Norwegian
Birthday: 27 May 1985

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www.thimic.net
michael@thimic.net

PART-TIME WORK EXPERIENCE

2007 - present Postman
Posten Norge (Norwegian Postal Service), Bærum
Postterminal

Part time. Saturdays and some holidays.

2004 - 07 Call Center Operator
Taxus Akershus

Mostly during holidays. Full time January 07 -
July 07.

2004 - 05 Call Center Operator
Trøndertaxi

Part time. Every other weekend.

2003 Salesman
Asker Sko

Part time. A couple of days a week after school
and every other Saturday.

2001 - 04 Social Worker
Asker Kommune

Part time. Responsible for a boy with Asberger
syndrome one evening a week and some
holidays.

RESEARCH INTERESTS

Exploring workflows between 3d applications
and compositing applications.

Expanding upon compositing skills. Both theory
and practise.

Adding a 3D tracking application to my skill set.

Researching rotoscoping.

Improving software skills in general.

Learning a scripting language, such as Python.

Michael Thingnes is a 24 year old student from Norway, hoping to pursue a career in visual effects. In 2007 he signed up for the course "3D Design and Animation" at Noroff Institute in Oslo and proceeded with "3D Film Production" the following year. Michael is also currently enrolled in his third term at fxphd.com where he has taken courses covering compositing theory, Nuke, After Effects, Realflow and Massive.

EDUCATION

2008 - present 3D Film Production
Noroff Instituttet, Oslo

One year course covering creative storytelling, concept art, cinematography, digital acting, production and post-production.

2008 - 09 Online Training At fxphd
fxphd.com

Courses in Nuke, Realflow, Massive, After Effects, and compositing theory.
Certificate number 5UDT53E3GM5MCTE at www.fxphd.com/verify.

2007 - 08 3D Design & Animation
Noroff Instituttet, Oslo

One year course covering basic 3d skills, character design and character animation.

2004 - 06 Various University Courses
Norwegian University Of Science And Technology

Two years with a variety of courses covering mathematics, information technology, philosophy, geographic information systems, mechanics and light programming among other things.

SOFTWARE

	Beginner	Intermediate	Expert
Autodesk 3ds max 2009			✓
Adobe Photoshop CS4			✓
Adobe After Effects CS4	✓		
Adobe Illustrator CS4	✓		
Adobe Premiere Pro CS4	✓		
The Foundry Nuke 5.1v3		✓	
Nextlimit Realflow 4.3.8	✓		
Final Cut Pro 6		✓	

REFERENCES

Paul Bettinson
Head of Digital Animation at Noroff Institute
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Head of Spesialtransport, Taxus Akershus
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