

MICHAEL THINGNES

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Nationality: Norwegian

Prep / Compositing

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May 2013

SOFTWARE

The Foundry NukeX <i>Roto, Prep, Comp, Matchmoving</i>	3 years
Adobe After Effects <i>Motion graphics, Comp</i>	1 year
Imagineer Systems Mocha <i>Planar Tracking</i>	1 year
Adobe Photoshop <i>Image manipulation, Texturing</i>	5 years
Python <i>Scripting for Nuke</i>	½ year
Autodesk Maya <i>Modelling, Texturing, Lighting, Animation</i>	1 year
Autodesk 3ds Max <i>Modelling, Texturing, Lighting, Animation, Rendering, Effects Animation</i>	4 years
PixelFarm PFTrack <i>Matchmoving</i>	½ year

AWARDS

May 2010 VIS Awards, Visual Effects
Teesside University, Middlesbrough
"Best and most innovative use of 2D or 3D media combined with live action to create a pre-rendered sequence" for work on "Moving Day".

INTERESTS

Photography
DSLR enthusiast. Good working knowledge of cameras.

REFERENCES

Mike Seymour
Co-founder fxguide.com & fxphd.com
VFX Supervisor on "Moving Day"
mikes@fxguide.com
+61 400 33 99 12

Sebastian von Overheidt
Sequence Supervisor at Double Negative
s.vonoverheidt@me.com
+44 (0) 7429 378402

Hannah Cook
2D Artist Manager at Double Negative
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EXPERIENCE

Jan 2013 - present Double Negative Visual Effects, London
Paint/Prep Artist

Shows: Fast & Furious 6 2013 (Prep) & Thor: The Dark World 2013 (Prep).

Nov 2012 - Jan 2013 Framestore, London
Paint & Roto Artist

Entrusted with difficult shots. Also did some checking of other artists work and created a few Nuke gizmos. Shows: 47 Ronin 2013 (Stereo Paint).

Dec 2010 - Nov 2012 Double Negative Visual Effects, London
Roto/Prep Artist

Roto for 10 months, then prep. A few comp shots in autumn 2012. Shows: Rush 2013 (Prep/Comp), Skyfall 2012 (Prep), Dark Knight Rises 2012 (Prep), The Pirates! 2012 (Stereo Roto/Prep/Comp), Total Recall 2012 (Roto/Prep), Captain America 2011 (Prep) & John Carter 2012 (Roto).

Nov 2009 - Jun 2010 "Moving Day", short film by Jason Wingrove
3D Artist & Compositor

Worked on numerous shots using Maya and Nuke primarily. Work involved compositing, roto, matchmoving, modelling, texturing, animation and rendering.

EDUCATION

Oct 2008 - Sep 2011 Online Training
fxphd.com

Courses in Nuke, compositing theory, roto, Maya, PFTrack, Python, Mental Ray and After Effects.

Aug 2007 - Jun 2010 BA in Digital Visual Effects With First Class Honours
Teesside University, Middlesbrough

Started as a two year course covering general 3D skills, creative storytelling and cinematography at Noroff Institute in Oslo, Norway. The degree was completed with a final year at Teesside University, focusing on compositing.

Aug 2004 - Dec 2006 Various University Courses
Norwegian University of Science and Technology

Two years with a variety of courses covering mathematics, information technology, philosophy, geographic information systems, mechanics and light programming.